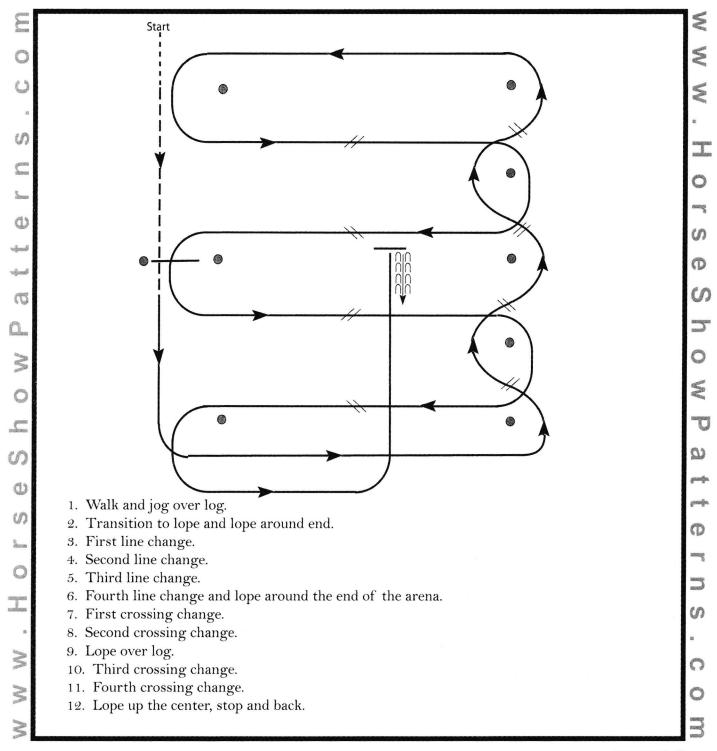
All Western Riding but Green

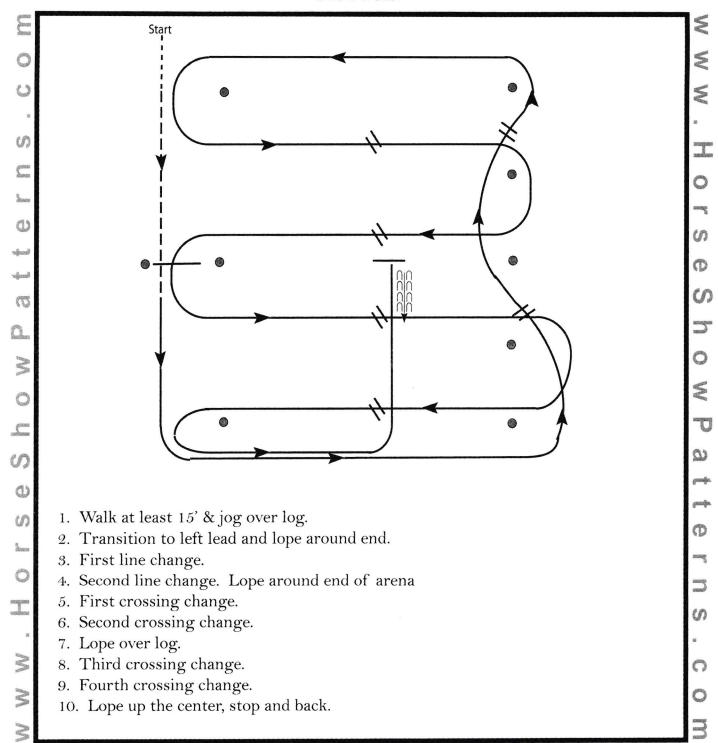
Show Date:



[WR/OP-1]

Green Western Riding

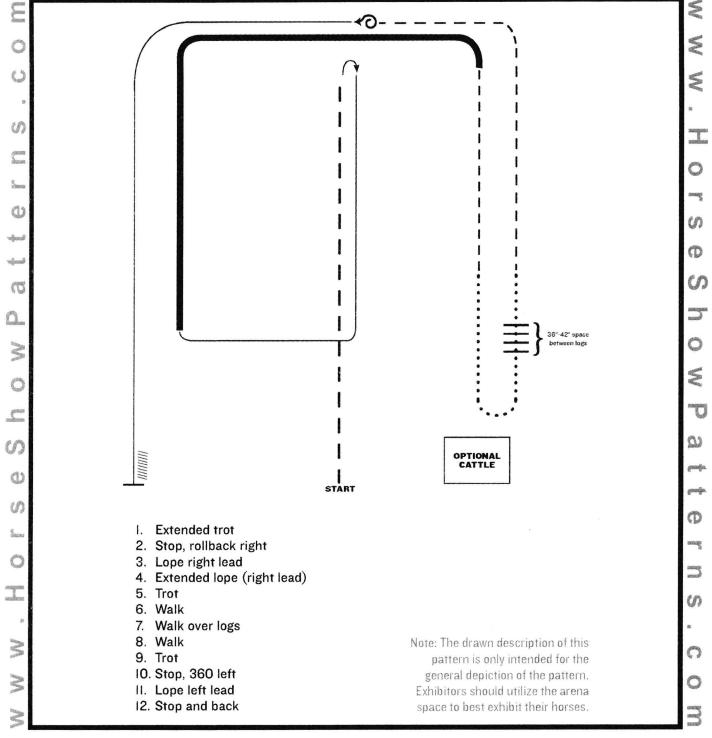
Show Date:



[WR/GP-1]

All Ranch Riding

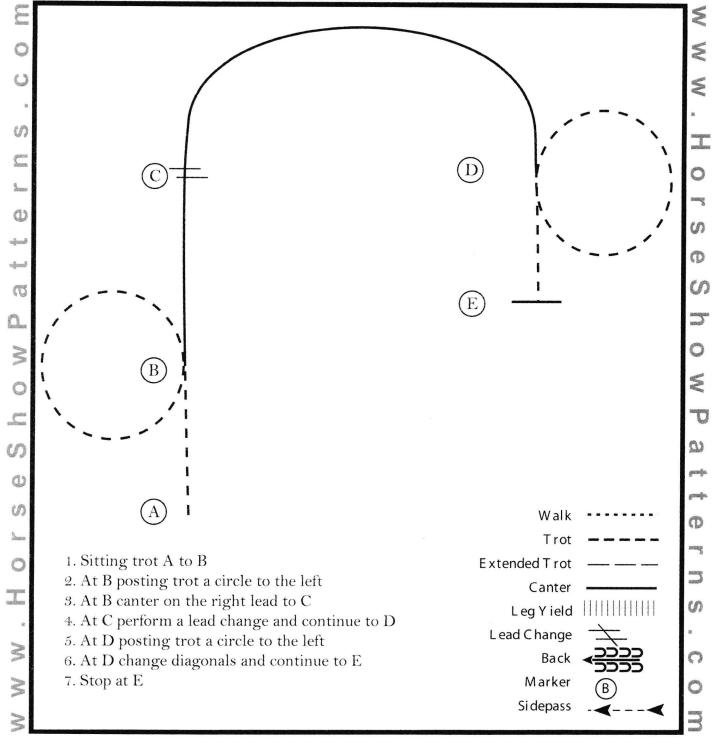
Show Date:



[RR/AQHA-15]

Youth, Non Pro, 35 and Over Equitation

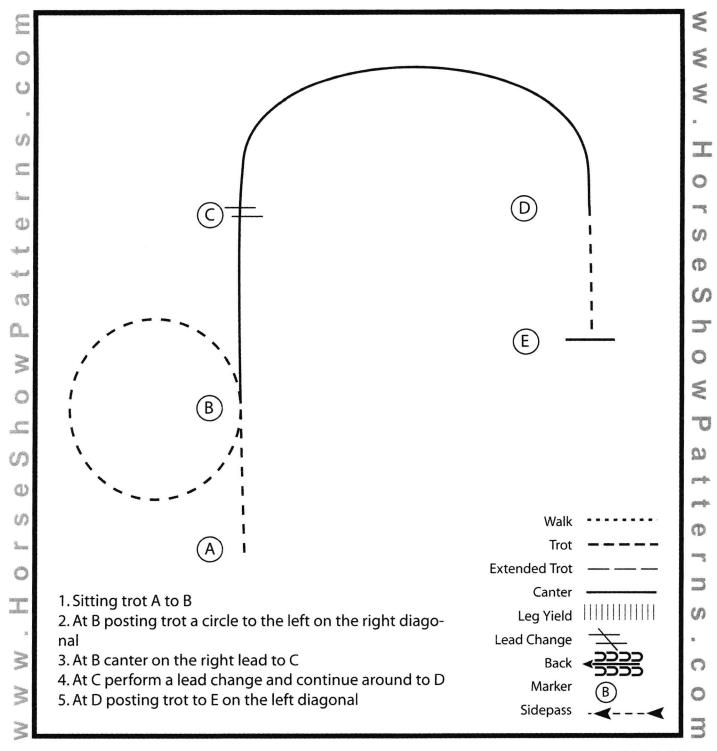
Show Date:



[HSE/3-11]

All Novice and Masters Equitation

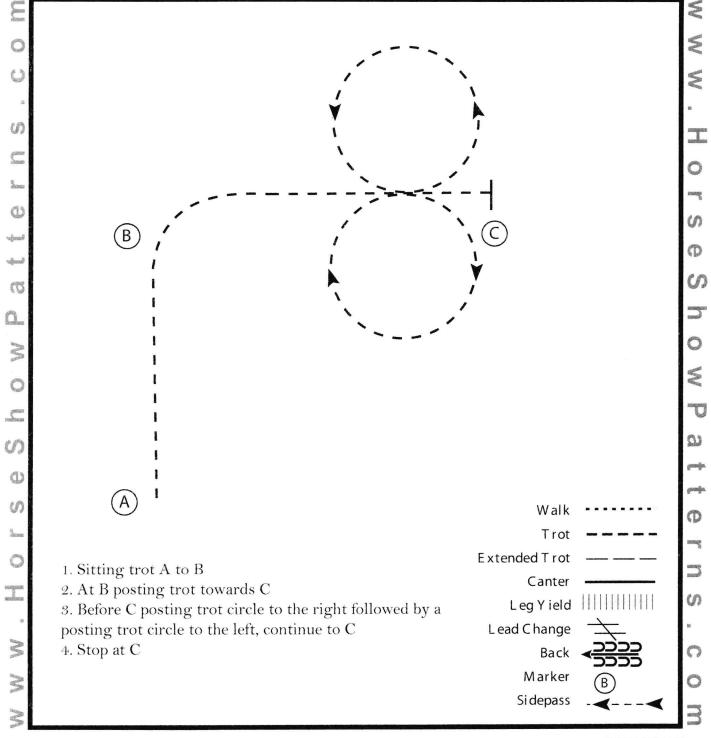
Show Date:



[HSE/2-18]

All Walk Trot Equitation

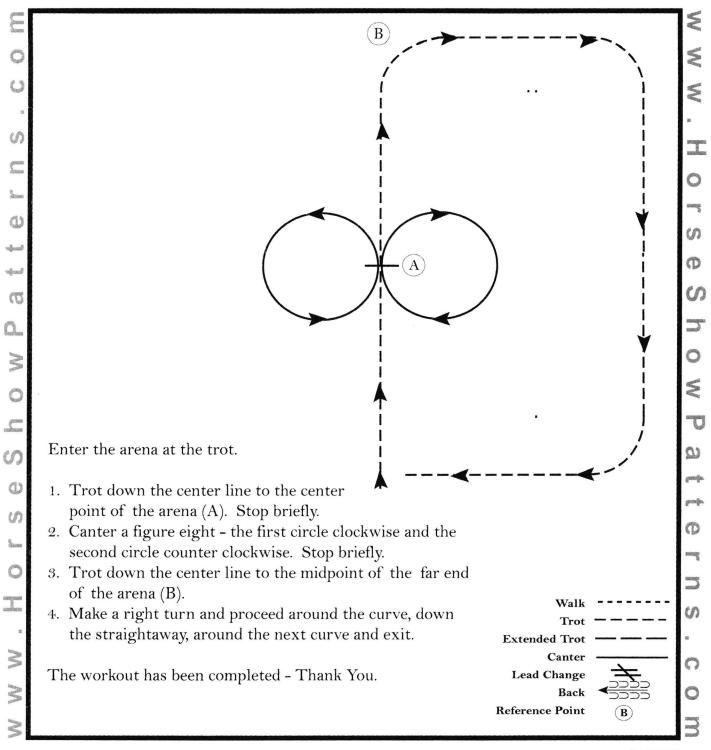
Show Date:



[HSE/WT-7]

Saddle Seat Equitation (All Saddleseat Equitation)

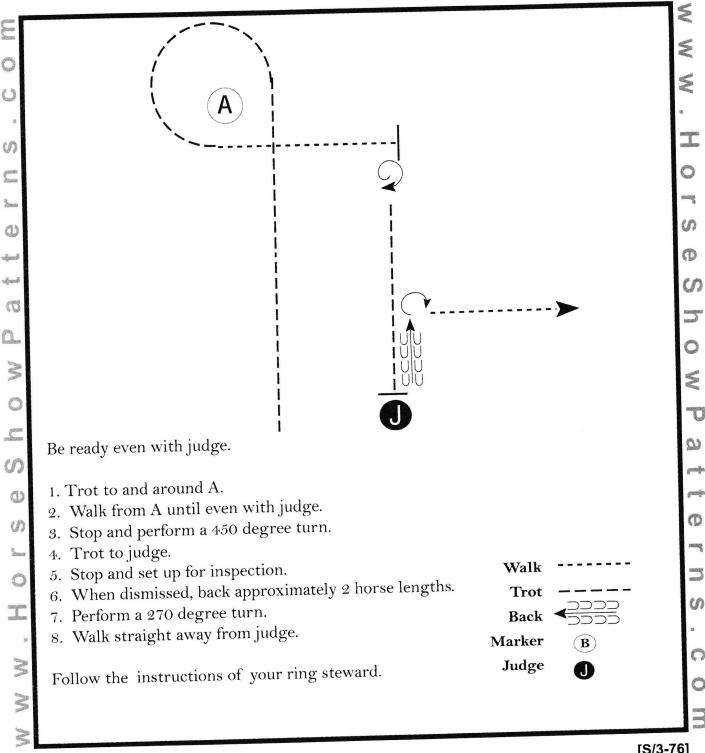
Show Date:



[SSE/7]

Youth, Non Pro annd 35 and over Showmanship

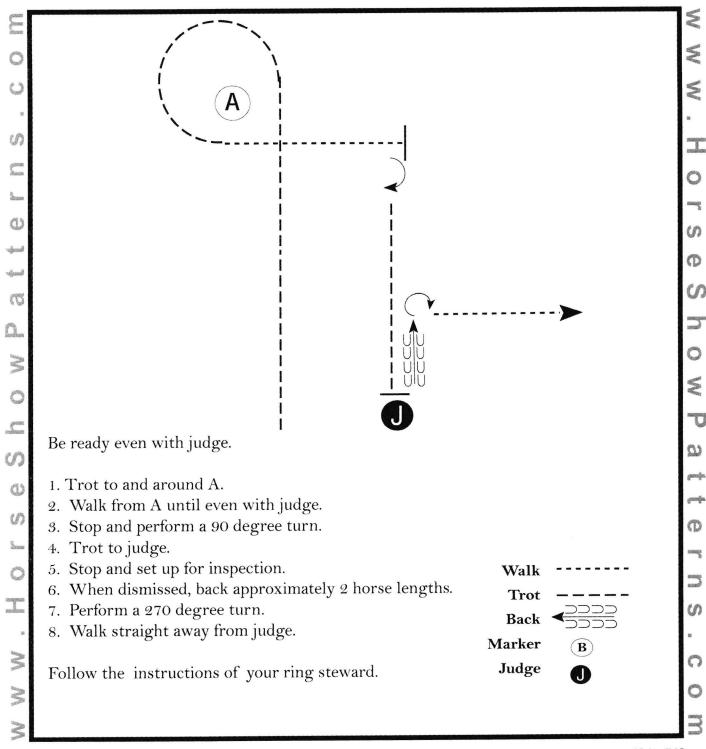
Show Date:



[S/3-76]

All Novice and Masters Showmanship

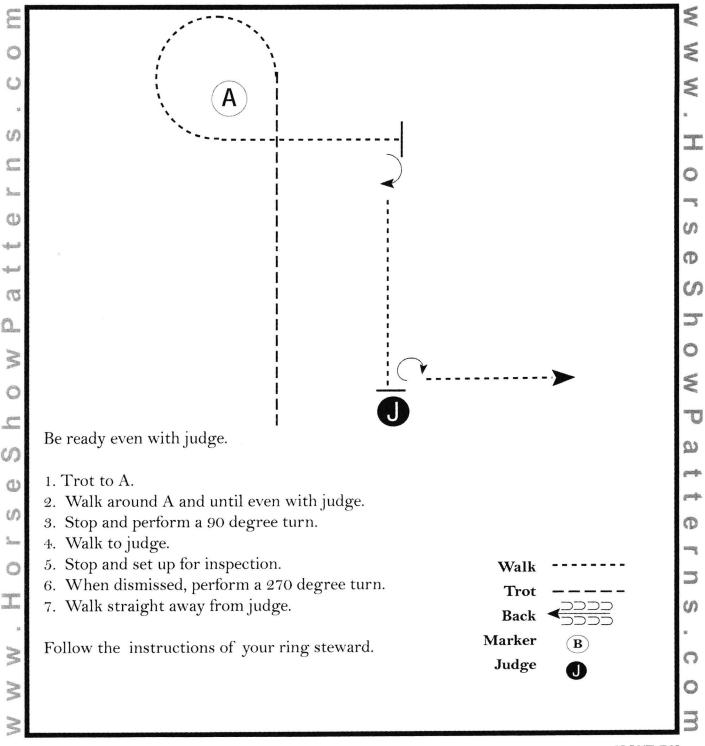
Show Date:



[S/2-76]

All Walk Trot Showmanship

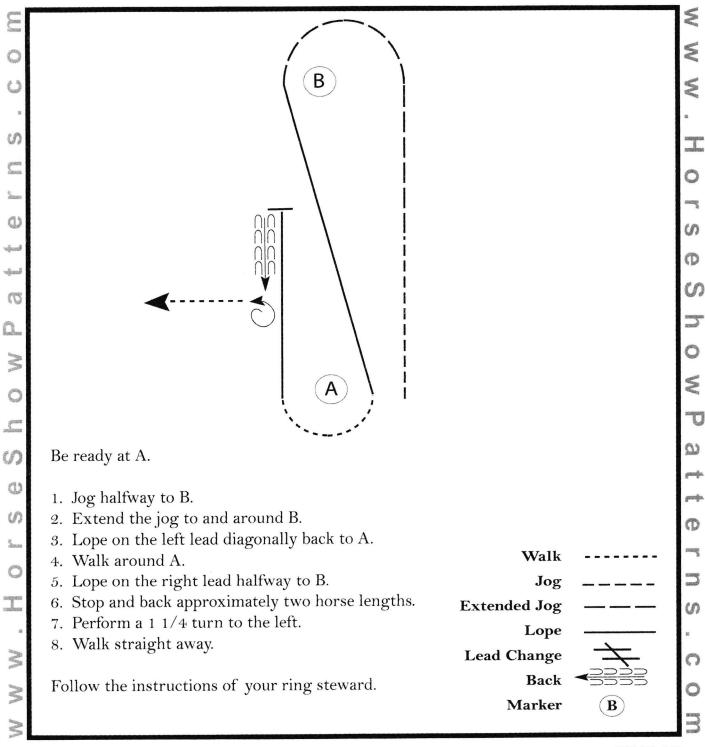
Show Date:



[S/WT-76]

Youth, Non Pro and 35 and over Horsemanship

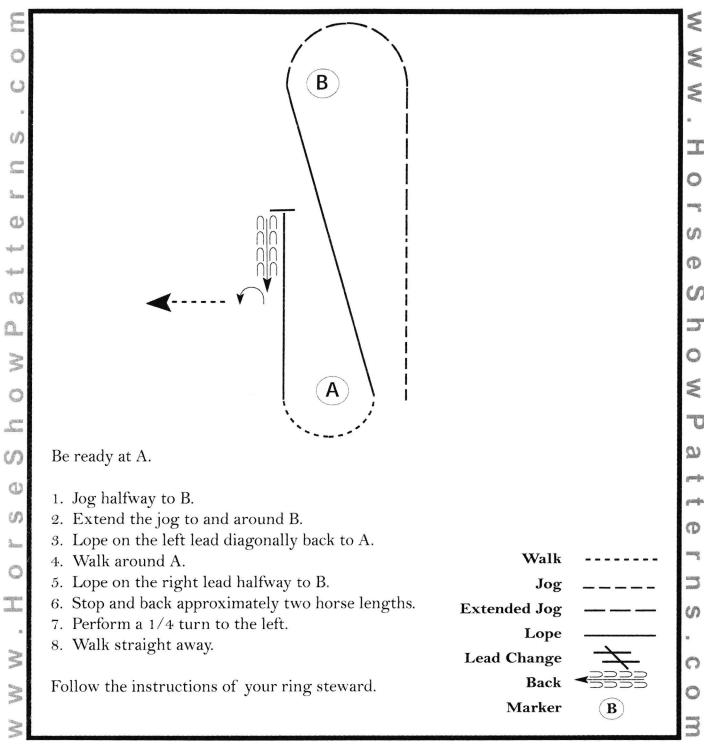
Show Date:



[WH/3-86]

All Novice, Masters Horsemanship

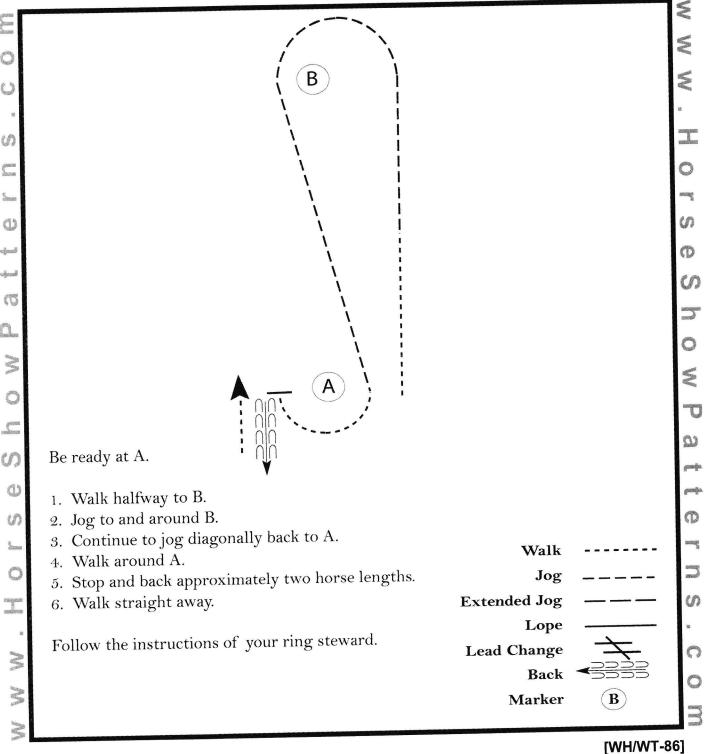
Show Date:



[WH/2-86]

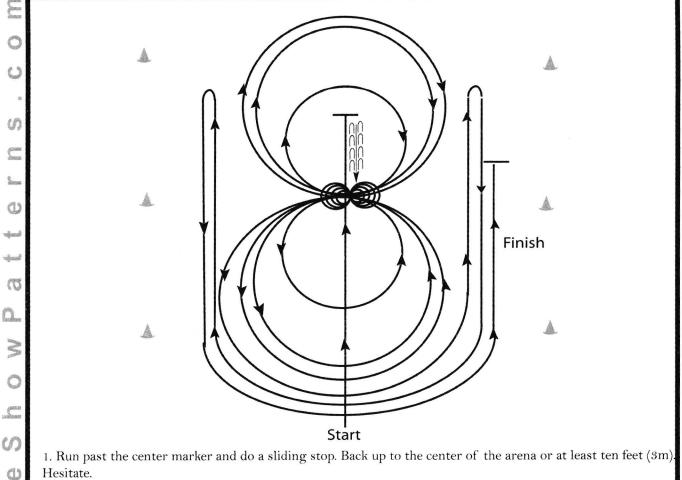
All Walk Trot Horsemanship

Show Date:



Sr Non Pro and Youth Reining

Show Date:



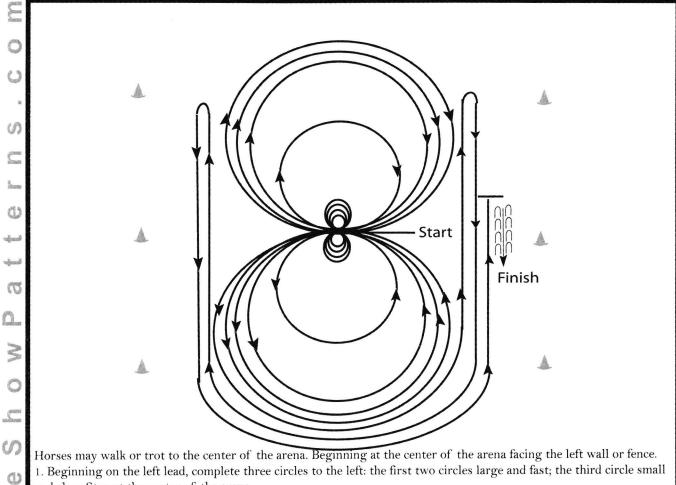
- Hesitate.
- 2. Complete four spins to the right.
- 3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence - no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence - no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-9]

Jr Masters Hackamore Reining

Show Date:

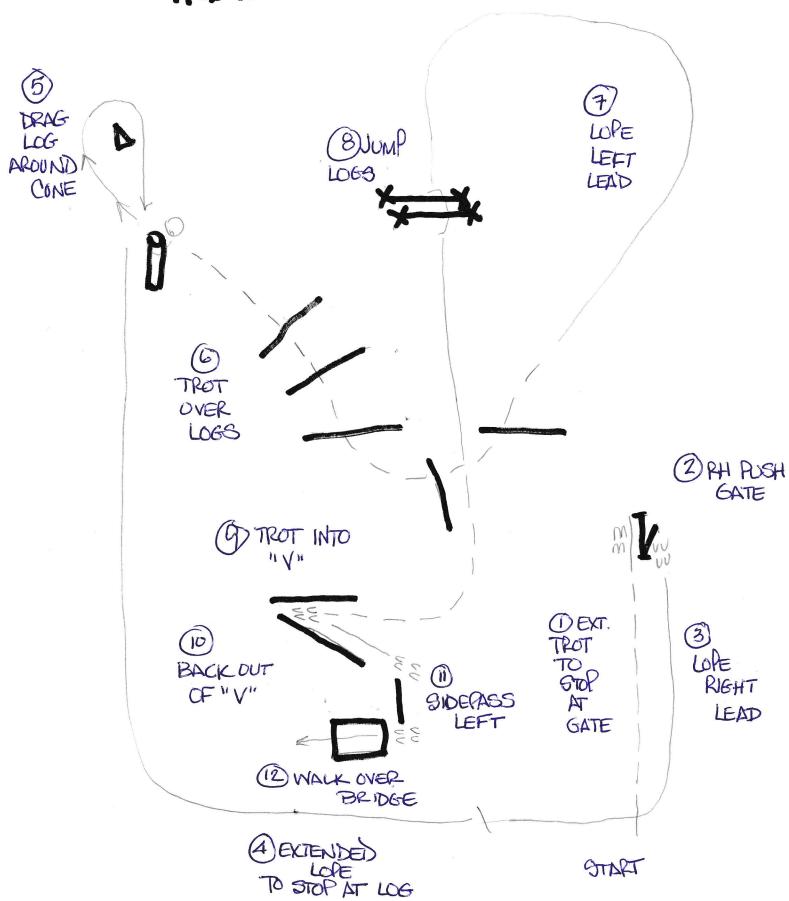


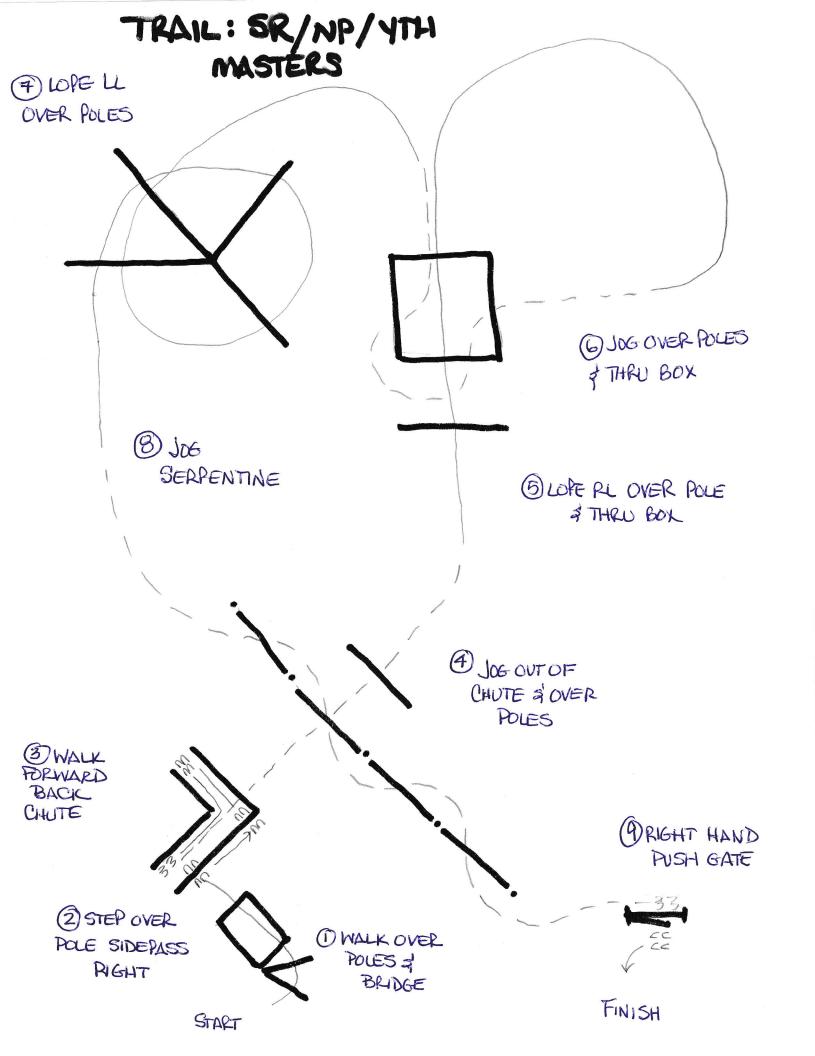
- 1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
- 2. Complete four spins to the left. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
- 4. Complete four spins to the right. Hesitate.
- 5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena.
- 6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence - no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.

Rider may dismount and drop bridle to the designated judge

[R/NRHAP-5]

RANCH TRAIL





TRAIL: ALL WALK TROT

